Name:	
Flag Fo	ootball Quiz
1)	At the beginning of a drive the ball always starts at the five yard line except in which instance? a. Fumble b. Failure to secure a 1st down c. Interception d. Touchdown
2)	Within the last two minutes of a half the clock stops for all but a. Out of bounds b. Incomplete pass c. Fumbles d. Penalties
3)	What happens during a regular season game if the score is tied after regulation? a. Sudden death b. Tie c. College style overtime d. One 5 minute session
4)	Fumbles and change of possesion can occur in which of the following scenarios? a. The ball carrier drops the ball b. The defensive player knocks the ball out of the runners hands c. The quarterback misses the snap d. None of the above
5)	The ball is spotted where the ball is when the runners flag is pulled, T/F?
6)	Which of the following is an acceptable handoff? a. Center keeps the ball b. Multiple handoffs in back field c. Laterals d. Pitches
7)	In which scenario can a defensive player rush? a. After a handoff b. If they start 10 yards back c. Neither A or B

d. Both A and B

8) Passes must be received beyond the line of scrimmage, T/F?	
9) An offensive player may remain still in order to obstruct the rusher, T/F?	
 10) If any acts of intentional tackling, elbowing, cheap shots, blocking or any unsportsmanlike act are witnessed you must immediately do what? a. Talk to the coach about it b. Get the ref supervisor to consult c. Assess a 10 yard penalty on the offender d. Eject the player 	
11) When a receiver is not in the play he may stop where he is and set a pick, T/F?	
12) When the 7 second pass clock is up the ball is down where the Quarterback is standing, T/F?	
13) The JR ref has the same authority to call penalties as the SR refs, T/F?	
 14) If you do not know the correct call on the play, you should do all of the following except a. Consult other refs b. Discuss with coach and players for a correct interpretation of a rule c. Discuss with ref supervisor d. All of the above are good to do 	
 a. When the ball is set b. As soon as the ball is dead from the previous play c. When the offense gets to the line of scrimmage d. When the team huddles up 	