District 20 Fall Ball/Winterball Rules 2018



Majors & Minor divisions-

- 1. All players must sit out one inning before a player can sit out a second inning (barring injury).
- 2. Teams will bat their entire roster of players consecutively throughout the game. Player(s) arriving late must be placed at the end of the batting order.
- 3. The half inning is over once a team has batted through the lineup once or gotten 3 outs.
- 4. A manager, coach, or any other non-teammate may NEVER warm up a pitcher at any time (not at practice, before a game, in the bullpen, nor during a game). At home plate; between innings when the catcher cannot be immediately ready to take warm-up throws, an available player from the pitcher's team will catch for the pitcher during warm-up, wearing the minimum of a catcher's facemask and glove.
- 5. Two (2) adult base coaches are allowed, but only if there is one adult in the dugout while on offense. A team may have a total of three (3) adults (Manager + up to 2 coaches).
- 6. No new inning shall start after 1 hour 45 minutes from the start of the game and there will be no drop dead time. Any inning started will be completed.
- 7. Pitch Count A maximum of fifty (50) pitches (finishing the batter is allowed) or two (2) innings may be thrown by a pitcher in one game.
- 8. Visiting team is responsible for pitch count, Home team for keeping score.
- 9. Players may be borrowed from other teams as long as the player is a registered player with the league and within the same division. A borrowed player is not permitted to pitch for the borrowing team.
- 10. Rule 6.02(c) will not be enforced. (Foot in the box option)
- 11. Rule 9.01(d) will not be enforced. (stealing signs)

Minors -

12. No dropped third strike.

Machine/Coach only:

Players will get 3 swings ("strikes") from either the pitching machine or a coach (not both), if they foul off the last pitch, they will get another swing. If they miss all 3 swings, they are allowed 2 swings off of the tee.

*Each League may choose whether to use a pitching machine or have a coach pitch (overhand) to the players. Any league that chooses to use the machine is responsible for bringing the machine to all games, including away games.