



BRADFORD UNITED SOCCER CLUB

INDOOR RULES FOR ALL AGE GROUPS

The general FIFA rules of soccer apply with the exceptions listed below:

01. The Ball

6U and 8U will use a size 3 soccer ball (or futsal ball). 10U will use a size 4 ball. This is to promote ball control & skill development.

02. Number of Players

All age groups (6U, 8U and 10U) will play with four (4) players on the floor per team, no goalkeeper.

If a team cannot field enough players for a specific game, they may draw one age group lower but not from an older age group. Teams may borrow enough players to play the game or to have one substitution. The team's original players must be given priority in playing time.

03. Player's Equipment

Required:

- 1 Uniform shirt - **Shirt cannot be altered**
- 2 Shorts (preferably black) - Soccer **Shorts or 6" or longer inseam; No Short Shorts.**
- 3 Shin guards
- 4 Socks that cover shin guards
- 5 Shoes (sneakers or indoor soccer shoes)

Recommended:

- 6 Knee pads (hard plastic not permitted)

Player's may NOT wear jewelry, necklaces, earrings or any other potentially dangerous items.

Any player that the referee deems is not properly equipped and/or is wearing jewelry will not be permitted to play until that player can become properly equipped.

04. Game Length

1. 6U –8U: Four 5 minute quarters.
2. 10U: Two 12 minute halves.

The clock will run continuously and can only be stopped by the referee

05. Starting Play

At the beginning of play and after a goal has been scored, play shall start with a kickoff at the center circle. All players must be in their own half of the court with opposing players outside of the circle before the kick is taken. The referee will give the signal to kick-off. The ball is in play when it is kicked. The kicker may not touch the ball a second time until it has been touched by another player from either team.

A goal may not be scored directly from the kick-off

06. Substitutions & Playing Time

A team may make unlimited substitutions during a game.

All coaches are required to play each player on their team for half a game, if those players regularly attend practice. If practices are consistently missed without valid reason, those players have forfeited that guaranty.



07. Scoring

A goal is scored when the whole of the ball passes over the goal line, between the goal posts and under the crossbar. The entire ball must past the goal line for the goal to be counted. There are no provisions for extra time or tiebreakers.

Scores will be shown on the scoreboard, but results/standings will not be recorded. Once there is a differential of 5 goals, goals are not added for the team that is leading.

08. Goalkeepers

There are no goalkeepers for U6, U8 & U10. No player shall be used as a goalkeeper in these age groups.

A player cannot remain inside the goal area (designated on the gym floor around the goal) and act as a “goalkeeper” once the play has moved out of the general area of the goal. It is at the referee’s discretion to determine if a player is remaining in the goal area excessively and acting as a “goalkeeper”.

09. Ball Out of Play

The ball is out of play when:

- 1 it hits the ceiling, basketball hoops, or overhead objects (referee discretion)
- 2 it goes into the stands
- 3 play has been stopped by the referee

Play is restarted by an indirect kick-in awarded to the team not responsible for sending the ball out of play.

If the ball:

- 1 goes behind the goal
- 2 goes into the hallway

The kick will be taken *at the side* of the goal area if awarded to the defense or from the corner if awarded to the offense. In all other cases, the kick will be taken at the point it went out of play. The ball must touch another player before it enters the goal. If the ball does enter a goal directly, play shall restart with a free kick by the keeper.

10. Fouls

All infractions of the rules shall be penalized by an **indirect** free kick. The ball only needs to move forward before it is considered in play. It *may not* be played again by the kicker until it has been touched by another player on either team. A goal may NOT be scored directly from an *indirect free-kick*. When a team is awarded an indirect free kick, the opposing team must be at least 15 feet away from the ball until it is in play.

Any player who *purposefully* slide tackles will receive one warning. If he/she is ruled to be slide tackling for a second time, the player may be removed from the game at the referee’s discretion (they may be replaced). Playing the ball while lying on the floor is not permitted.

11. Last Game of the Day

The teams from the last game of the day shall stay after and help the gym attendants clean the stands, sweep the gym floor and put the soccer equipment away. This should only take a few minutes.



12. Referee Discretion

The REFEREE has discretion in all matters. His or her word is final. Please do not debate calls made by the referee. We all want to set a good example of fair play for the players. Please see the current **Abuse Policy**.

Abuse Policy

A.) Coaches, players and spectators shall maintain a sportsmanlike and positive attitude at all times. They should cheer and be supportive.

B.) Any coach, player or spectator during the course of a match, scrimmage, or practice, or while children are in the area, that:

- 1 excessively argues the referee's calls,
- 2 displays violent or threatening behavior,
- 3 persistently violates facility or Club rules, and/or
- 4 displays conduct that is deemed detrimental to safety by the referee, board member or other official,

shall be removed from the facility or field and will not be permitted to re-enter on that day. Such removals must be reported to the Club President within 24 hours of the occurrence.

C. Violations of section B or continued violations of that section or of this Policy by a coach, player, volunteer or spectator may lead to administrative action including, but not limited to, a verbal/written warning, suspension or exclusion from Club activities.