

MYBS Major League General Rules

Last updated Jan 25, 2025

General Spirit of MYBS Program

- It is understood that the Major league program is more competitive than the AAA or Farm League programs; that being said, every player, regardless of ability, should have the ability to play in the infield for a period of time during the course of the season.
- Try to move your batting order around a bit...do not have the same player batting in the last position every game.
- Make this a good experience for every player...not just the top players.

Game Schedule

- If time permits, one extra inning allowed if teams tied after 6 innings. If there is no winner after the 7th inning, it is a tie, the exception to this rule will be during playoffs.
- An inning cannot start 1 hour and 50 minutes after the 1st pitch. Therefore, if it is a 7:30 PM start, then an inning cannot start later than 9:20pm.
- All games will stop at 2 hours and 10 mins after the first pitch, if the game has not been completed by this time the score will revert back to the last completed inning.
- 3 Full innings to be registered as an official game.
- Games should only be cancelled due to weather/field conditions. Cancellations for any other reason needs be pre-approved by the Majors coordinator and preferably seven days in advanced of the scheduled game.

General Rules (in some cases, MYBS modified from LL Rules)

- Continuous Batting Order
- Slaughter Rule – If the home team is leading by 10 runs after 3 and one half innings, or the visitors team is leading by 10 runs after 4 innings the team with the least runs shall concede the victory to the opponent.
- Pitcher must leave game as a pitcher if he hits 3 batters in a game
- Pitching...fastballs, changeups and knuckleballs are allowed. **No curveballs.**
- No slashing; Base runners must slide at bases (no headfirst slides, unless it is back to the bag)
- Dropped third strike rule is not in affect
- All players must play at least 4 innings in the field; no player should sit out 2 consecutive innings.
- All other Little League Rules apply – see playoff pitch count rules for pitchers and catchers below.
- During the regular season, pitchers are limited to a maximum of 3 innings pitched per week (one pitch in any inning, regardless of whether the pitcher started that inning, counts as an inning pitched), or if their daily limit is reached. This is to ensure all children have an opportunity to pitch.

Playoffs

- Seeding is done via winning % on website (enter your results promptly)
- Tie breaker is head-to-head
- Second tie breaker is runs allowed vs. each other (two teams)
- In the event of three-way tie, total runs allowed versus the other two teams
- **For playoffs only** -- before each game, each coach should designate a person to keep track of both teams' pitch count (or use an app like GameChanger). Between innings pitch counts should be reconciled.

Little League Pitching & Catching Rules

** Pitchers may throw a maximum of 85 pitches in a game and adhere to the following requirements:

- If a player pitches 66-85 pitches in a day (max./day), four (4) calendar days of rest must be observed.
Example: If Player pitches 83 pitches on a Monday, that player cannot pitch again until Saturday.
- If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.

**If a pitcher reaches the limit imposed while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning.

**A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

Umpires

- Coaches will be provided with umpiring assignments prior to the game being played; in the event of a rainout or cancellation, coaches should notify the MYBS Umpire coordinator to ensure that umpires are notified.
- **The Home Team Head Coach will be responsible for paying the umpire PRIOR to game time**
- Coaches will receive an advance to cover full season of umpire fees.
- Umpire fee of \$70 per game for patched umpires and \$35 for junior umpires.
- Please return any unused umpire money.

Rescheduling Games

- Games should only be cancelled due to weather/field conditions. Cancellations for any other reason needs be pre-approved by the Majors coordinator and preferably seven days in advanced of the scheduled game.
- Available slots for rescheduling games have been built into the schedule.
- Rescheduling of games on a first come/first serve basis and must be done using the league website; the first team to log game onto website gets the field for that time period. A make-up game will always have priority over a scheduled practice.
- Coaches must notify Majors coordinator AND Umpire coordinator when games have been rescheduled.

Field Maintenance / Scoreboard

- Both Home and Away coaching staffs must prep field for the next game – no exceptions
- Fill in holes in batter's box and mound; tamp area down.
- Note: A proper mound is flat on top and proper pitching does not require a hole to put your foot in, please discourage your players from digging on the mound or at the infield grass line.
- Rake / drag infield and baselines (avoid raking foul lines), Always rake parallel to the grass lines to avoid moving material onto the grass.
- Put tarp over batter's box and pitching mound DO NOT DRAG ON/OFF the dirt area, lift over dirt so to avoid creating lips on the infield grass (dragging dirt to the edge will do this)
- Control of the scoreboard is done via the DAK app and can be done by someone in the stands or concession area.