

# 2024 Suburban Youth Baseball League Rules

## AGE REQUIREMENTS

A-12-LEAGUE--Little League--Players may not be more than 12 years of age before September 1, 2024.

Cal Ripken--Players may not be more than 12 years of age before May 1, 2024.

A-11-LEAGUE--Little League--Players may not be more than 11 years of age before September 1, 2024.

Cal Ripken--Players may not be more than 11 years of age before May 1, 2024.

A-10-LEAGUE--Little League--Players may not be more than 10 years of age before September 1, 2024..

Cal Ripken--Players may not be more than 10 years of age before May 1, 2024.

A-9 -LEAGUE--Little League--Players may not be more than 9 years of age before September 1, 2024.

Cal Ripken--Players may not be more than 9 years of age before May 1, 2024.

B-12-11-10-9 Leagues will go by the Little League age (Cal Ripken Leagues may participate but must abide by the Little League age)

## RULES & REGULATIONS

Games will be played according to the rules of Little League as printed by Williamsport 2024 with the following exceptions.

- 1. All teams are responsible for their own insurance.**
2. Rosters must be turned in by July 1, 2024. No player may be added to a roster after July 1. Maximum number of players on a roster is 14. A player may be listed on one roster only. (An 11 year old listed on the 12 year old roster may not play for the 11 year old team). To avoid a forfeit, a player from a lower league may be brought up, but may not pitch. Each lower

individual player may be brought up only twice during the season.

3. **Players must be drawn from the spring league in which they played.**  
**If a team cannot be formed because of lack of interested players from one league, that team may draw from another league within that town or city upon approval from the league director. Under no circumstances may 'All-Star'--'All-Star' or 'city-wide All-Star teams enter the S.Y.B.L. (this is a competitive but not a win at all cost league).**
4. Every player must play at least two innings defensively and bat once.
5. Home teams will supply umpires and field equipment for the regular season. League will assign and pay umpires as well as supply balls for all playoff games.
6. Each team will supply one game ball for regular season games. Home teams will supply extras as needed.
7. Umpires must be at least 16 years of age for the 10 and 9 year old leagues. Adult umpires (18+ and patched if possible) must be used in the 12 and 11 year old leagues. This is the key to a smooth league--try to get the best available. Adult patched umpires are used in the playoffs on all levels.
8. Teams in all leagues may use a 9, 10, or full roster batting order. When using a 10 man order the EH (extra hitter) may enter the game defensively and another player may become the EH. When using a full roster order, there is free substitution defensively except for the pitcher. Once the pitcher is removed from that position he/she may not return to the mound.
9. Payer Re-entry Rule: **A starter and only a starter may re-enter the game in any spot in the batting order once his substitute has batted once and played two innings defensively (6 outs).**
10. Adult coaches may coach both first and third bases. If a player coaches a base, that player must wear a helmet.
11. **Pitching rule for the regular season: 12 and 11 year old leagues--4 innings maximum per game. 10 and 9 year old leagues--3 innings maximum per game. Innings per week and rest periods are waived. See each league playoff schedule for post-season pitching rules.**

**The SYBL will not use the pitch count rule.**

12. **Use of the curve ball or any breaking ball is forbidden in the A-10 and A-9 year old leagues as well as all groups in the 'B' league. (Fast ball and change-up will be the only pitches allowed--knuckleballs are not allowed). Any type pitch will be allowed in the A-12 and A-11 league.**
13. **All bats must carry the new USA Baseball logo and certification.**
14. Teams will receive 3 points for a win and 1 point for a tie in league standings. Games for record sake may last no longer than six (6) innings. Any games tied after six innings will be a tie.(exception--playoff games).
15. Games with a 10+ run differential will be stopped after four (4) innings (3 ½ innings if home team is ahead). Official game, if stopped by weather is (4) innings (3 ½ if home team is ahead),
16. Any pitcher who hits **three (3)** batters in one game must be removed from that position.
17. **CURFEW:** Umpires must call the game when the conditions become potentially dangerous to the players. The safety of the players must be the first consideration of game officials. NOTE: Each team will assume responsibility for maintaining safe playing conditions at its field at all games.
18. **PROTESTS:** If a situation should arise where the umpire has made an incorrect call on a rules interpretation, a manager must prove that the umpire has made the call incorrectly by pointing out the written rule in black and white (5 minutes to find the rule--games cannot be delayed any longer than that). If the umpire is proven to be incorrect he or she must reverse the call. If the rule cannot be found or is not specific enough, the umpire must defer to his/her judgement and that judgement is final. **There will be no protesting of games. There may be no protests or delay of game on judgement calls whatsoever.**
19. No slashing (fake bunt, then swing--penalty--batter is out).
20. The dropped third strike rule will not be used in the SYBL.

21. **NOTE: all teams must not procrastinate in playing make-up games. The SYBL is unlike many other leagues in that we allow for schedule conflicts (except during the post-season playoff tournament)**

## **ADDITIONAL RULES FOR 9 YEAR OLD LEAGUE**

1. Stealing is allowed (only 2cd and 3rd bases).  
Example: 1st and 3rd situation--catcher is encouraged to throw out runner at 2cd base. Runner on 3rd cannot score even if wild throw to 2cd.  
  
Example: A runner stealing 2cd may continue to 3rd if wild throw but no further.  
  
Example: Runner stealing 3rd base may not score on wild throw to 3rd or any pick-off attempt,  
  
A runner on 3rd may only score on a batted ball or when forced home on a bases loaded walk or hit batsman.
2. Bunting is allowed.
3. Infield fly rule will be in effect.
4. Pitchers may pitch a maximum of 3 innings per game--must be consecutive.
5. Five runs score maximum per team at bat (example--player hits a 3 run homer for runs 5, 6, 7--team still credited with five runs for the inning.
6. Mercy Rule: If a team is leading by 10 runs after 4 innings (3 ½ if home team is ahead, or goes ahead by 10 runs in the fifth or sixth inning, the game is over. In the sixth inning, the five run rule is waived. The game immediately ends if the 10-run difference happens.
7. Any team may elect to use a total roster batting order with free substitution

(with the exception of the pitcher). Teams must announce this intention before the game and may not deviate

## **2024 Suburban Youth Baseball League--'B'League Rules**

### **AGE REQUIREMENTS**

B-12 League--players may not be more than 12 years of age before Sept 1, 2024 and must not have been chosen for the 12 year old top team.

B-11 League--players may not be more than 11 years of age before Sept 1, 2024 and must not have been chosen for the 11 year old top team.

B-10 League--players may not be more than 10 years of age before Sept 1, 2024 and must not have been chosen for the 10 year old top team.

B-9 League--players may not be more than 9 years of age before Sept 1, 2024 and must not have been chosen for the 9 year old top team.

### **Rules: Same as the 'A' League SYBL teams with the following exceptions:**

1. Pitchers in all leagues may pitch a maximum of three innings per game, including playoffs. No rest periods needed.
2. All players must play at least three (3) innings in every game. (Teams may also choose to use full roster lineup with free substitution defensively except for the pitcher).
3. Pitchers may only use the fast ball or change-up in all age divisions (no breaking balls--curves, sliders, knucklers, etc).
4. Five (5) runs scored maximum per team at bat in all age groups (example:

If a player hits a 3-run homer for runs 5,6, and 7 in that inning the team would still be credited with 5 runs for the inning.

5. Mercy Rule: If a team is leading by 10 runs after 4 innings (3 ½ if home team is leading), or goes ahead by 10 runs in the fifth or sixth inning, the game is over.

In the sixth inning, the 5-run rule is waived. As soon as there is a 10-run difference however, the game is immediately over,

## **E-MAILING IN SCORES**

The winning manager **MUST** E-Mail in the score within 24 hours to [ericasybl@comcast.net](mailto:ericasybl@comcast.net) If the score is not e-mailed in within this time frame **BOTH** teams will receive a loss in the standings.

This rule also applies to rescheduled games. All games rained out or rescheduled for any reason must be e-mailed in to the league office as soon as they are rescheduled. If a game is rescheduled and is not e-mailed in to the league, we must assume that the game was played according to the printed schedule. Therefore, 24 hours after the scheduled game time, both teams will receive a loss.

E-MAIL ALL SCORES TO: [ericasybl@comcast.net](mailto:ericasybl@comcast.net) within 24 hours (preferably the night the game is played).

Follow the correct procedure below:

1. Give League (A or B); age level (12-11-10-9) and region (1 or 2)
2. Date game was scheduled, even if made up on another night.
3. Winning team and score followed by losing team and score.

Standings will be e-mailed out to all Program Reps on July 8, July 15, July 22, July 29, and after the post-season playoffs.